

Cullen Stanford

Player: Kroony

Metatype: Human Hermetic Magician; Male; Age: 25;
 Height: 1.75m; Weight: 78kg
 Total Karma: 0; Current Karma: 0; Street Cred: 0; Notoriety: -1; Public Awareness: 0



Attributes

Body..... 3 <input type="checkbox"/>	Essence 6 <input type="checkbox"/>
Agility 4 <input type="checkbox"/>	Edge 3 <input type="checkbox"/>
Reaction 3 <input type="checkbox"/>	Magic 6 <input type="checkbox"/>
Strength 3 <input type="checkbox"/>	Initiative 6+1D6 <input type="checkbox"/>
Willpower 4 <input type="checkbox"/>	
Logic 5 <input type="checkbox"/>	
Intuition 3 <input type="checkbox"/>	
Charisma..... 3 <input type="checkbox"/>	

Inherent Limits

- [4] Physical Limit
- [6] Mental Limit
- [7] Social Limit
- [7] Astral Limit

Movement

8m/16m/+2 Land Movement

4m/+1 Swimming

Active Skills

- 8 [7] **Assensing 5** (Int)
- 9 [A] **Automatics 5** (Agi)
- 9 [7] **Banishing*** (Mag)
- 9 [F] **Binding*** (Mag)
- 12 [7] **Counterspelling 5** (Mag)
- 7 [7] **Etiquette 3** (Cha)
Did You Just Call Me Dumb? : Any Glitch counts as a Critical Glitch
- 11 [6] **First Aid 4** (Log)
- 6 [7] **Negotiation 2** (Cha)
Did You Just Call Me Dumb? : Any Glitch counts as a Critical Glitch
- 8 [6] **Perception 5** (Int)
(Visual +2)
- 4 [H] **Pilot Ground Craft 1** (Rea)
- 13 [F] **Spellcasting 6** (Mag)
(Health Spells +2)
- 9 [F] **Summoning*** (Mag)
* Conjuring Group 2

Knowledge Skills

- 5 [6] **6th World Parabotany 2** (Int)
- 8 [6] **Astral Security Systems 3** (Log)
- 9 [6] **Magical Theory 4** (Log)
- 9 [6] **Medicine 4** (Log)
- 6 [6] **Seattle Astral Hotspots 3** (Int)

Language Skills

N English

Attribute-Only Tests

- 7 **Composure**
- 6 **Judge Intentions**
- 6 **Lifting & Carrying**
- 9 **Memory**

Toxin Resistances

	Toxin	Disease
Contact	7	7
Ingestion	7	7
Inhalation	7	7
Injection	7	7

Edge Pool

Physical Damage

		-1
		-2
		-3

Stun Damage

		-1
		-2
		-3

Defenses

- Ranged attacks against you are at : +0
- Ranged Defense (No Action): 6
- Full Defense (-10 Interrupt, for the rest of the turn): +4
- Melee attacks against you are at : +0
- Melee Defense (No Action): 6
- Full Defense (-10 Interrupt, for the rest of the turn): +4
- Dodge (-5 Interrupt, vs. one melee attack): +3 [4]
- Unarmed Strike Block (-5 Interrupt, vs. one melee attack): +3 [4]
- Sensor Defense (No Action): 3 [4]

Damage Resistances

- 15 **Armor 12**
- 15 **Acid Protection 12**
- 15 **Falling Protection 12**
- 15 **Cold Protection 12**
- 18 **Fire Protection 15**
- 17 **Electricity Protection 14**

Positive Qualities

- Astral Chameleon
- Blandness
- Hermetic Magician
- Quick Healer

Negative Qualities

- Did You Just Call Me Dumb?
- Pacifist (avoids violence)

Spells

- 13 [F] **Clout** (Combat: Indirect)
Type: P Rng: LOS Dam: S Dur: I DV: 9 v F-3
- 13 [F] **Control Thoughts** (Manipulation: Mental)
Type: M Rng: LOS Dur: S DV: 9 v F-1
- 20 [F] **Heal** (Health: Essence)
Type: M Rng: T Dur: P DV: 9 v F-4

Validation Report (0 issues): Nothing identified

Spells

- 20 [F] Heal (limited)** (Health: Essence)
Type: M Rng: T Dur: P DV: 9 v F-6
- 18 [F] Healthy Glow** (Health)
Type: P Rng: T Dur: P DV: 9 v F-2
- 18 [F] Increase Body** (Health: Essence)
Type: P Rng: T Dur: S DV: 9 v F-3
- 18 [F] Increase Reflexes** (Health: Essence)
Type: P Rng: T Dur: S DV: 9 v F
- 13 [F] Manabolt** (Combat: Direct)
Type: M Rng: LOS Dam: P Dur: I DV: 9 v F-3
- 13 [F] Sludge Armor** (Combat: Area, Elemental, Indirect)
Type: P Rng: LOS (A) Dam: P Dur: I DV: 9 v F-1
- 13 [F] Toxic Wave** (Combat: Area, Elemental, Indirect)
Type: P Rng: LOS (A) Dam: P Dur: I DV: 9 v F-1

Identities

Identity: Specify Name

Fake SIN

Lifestyles: (1 month) Middle Lifestyle [Comforts & Necessities (3), Neighborhood (4), Security (3)]

Licenses & SINS : Fake SIN (2)

Armor

Argentum Coat

12

Electricity: +2, Fire: +3

Modifications: -3 modifier for concealability, Custom Fit, Custom Fit (Stack), Drag Handle, Fire Resistance (3), Increase Social Limit by 1, Nonconductivity (2), Quick-Draw Holster

Firearms & Heavy Weapons

Ingram Smartgun X 6S(e) v -5 9 [4] 10/40/80/150
Ammo Usage: 32 (c):

Burst Fire (3, simple action): 9 vs. -2 Def, 6S(e) Damage

Aimed Burst (3, complex action): 9, 7S(e) Damage

Full Auto (6, simple action) or **Long Burst** (6, complex action): 9 vs. -5 Def, 6S(e) Damage

Brain Blaster (6, complex action): 9, 8S(e) Damage

Full Auto (10, complex action): 6 vs. -9 Def, 6S(e) Damage

Recoil Compensation: 6

Modifications: Folding Stock, Gas-Vent System (2), Silencer/Suppressor, Smartgun System, Internal

Accessories: Foregrip, (2) Spare Clips

APDS: - v -4, ___/32

Explosive Rounds: +1 v -1, ___/32

Stick-n-Shock: -2S(e) v -5, ___/32

Melee & Other Weapons

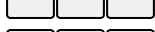
Unarmed Strike 3S 3 [4] Reach: -

Matrix Devices

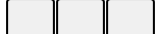
Renraku Sensei Commlink



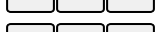
Device Rating: 3



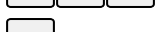
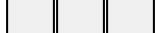
Data Processing: 3, **Firewall:** 3



Matrix Initiative: 6



Matrix DR: 6 (7 vs. Black IC)



Gear (Cash: 1,000¥)

AR Gloves

(5x) **Certified Credstick**, Standard

(10x) **Datachip**

Dropped to Ground

Fetish: Heal

Power Focus (1)

(50x) **Reagents, Raw (dram): Hermetic**

Renraku Sensei Commlink

Spellcasting Focus: Health Spells (3)

Trauma Patch

Vehicles

Dodge Scoot

CHASSIS: DODGE SCOOT

Handling 4, Handling (Off-Road) 3, Speed 3, Acceleration 1, Body 4, Pilot 1, Sensor 1, Seating 1, Device Rating 1, Data Processing 1, Firewall 1

Condition Monitor: 14

Armor: 4H

Limits: Mental 2

Gear:

Morphing license plate

Ammunition & Resources:

-none-

Contacts

Bruce (Stripper)

Connection: 2 Loyalty: 4

Chips: You and the contact are even

Bruce is an Ork Stripper, she works three nights a week at Bottoms

Uncle Myk Myk (Greaseman)

Connection: 3 Loyalty: 2

Chips: You and the contact are even

Myk Myk Magongo is one of the smallest orks you will ever see.

Background & Personal Details

Cullen had some smart parents. they managed to notice his magical aptitude at an early age and hide them from megacorps looking for their next wage slave. Though this isnt hard when you live in the barrens, unfortunately everything else is hard. Cullen is sick of the dreck, he aspires to be more then a barrens street doc, earning his nugen by sleeping off injuries for others. He just needs a bit of cash, who has never said that? A nice suit, perhaps a better fake SIN... It would make trips to downtown easier when you are not fretting every road stop and check point. Where to go from here? Its hard to know when you are not informed of the choices. Make some cred, get out there and see what the options are.

Cullen is a hermetic mage who values academic knowledge and studies but has lacked the opportunities to realise this. He tends to find deep connections to those he is in tense situations with. At times looking to help them before himself. This has worked fine as a street doc, but when the bullets are still flying... who knows?

Contacts

Bruce (Stripper)

Connection Rating: 2

Loyalty Rating: 4

Chips: You and the contact are even

Bruce is an Ork Stripper, she works three nights a week at Bottoms Up and three nights a week at Blood Bucket, both located in the Redmond Barrens. Bottoms Up is your standard Gentleman's Club: strippers, alcohol and gambling. Blood Bucket is a far seedier establishment that offers stripping and prostitution every night and pit-fighting on Friday nights.

Uncle Myk Myk (Greaseman)

Connection Rating: 3

Loyalty Rating: 2

Chips: You and the contact are even

Myk Myk Magongo is one of the smallest orks you will ever see. Standing a hair above 6'0 and weighing a wiry 175lbs. Myk Myk was born in Kenya at the base of Mt. Kilimanjaro sometime in the late 30's. Myk Myk is commonly referred to as one of the most exceptional Greasemen in the shadows of Seattle. Myk Myk is a Mystical Adept capable of all sorts of obfuscation trickery. This combined with his extensive knowledge of Seattle's Ork Underground give Myk Myk the ability to travel anywhere in Seattle undetected.